



LOGIC
SIMPLIFIED



What we Do?



Dedicated Game Development Services :
Web, Console, Mobile, and Desktop

A variety of game engines and toolkits



80+ Designers/Developers

Agile Development since 2011

Our Studio assists Startups with

Rapid Prototyping

Graphic Artists

Concept Artist/Asset Work

2D&3D Animators

3D Modeling



Key Milestones

Authored: WebGL
Game Development

03

Architected & developed portal
with 1 Million plus hits a day

Developed 50+ iOS games,
80+ Android games

01

05

04

8+ years in the gaming industry
with 80+ CGI artists/developers

02

20+ cross-platform
desktop games



Why Us?



01

Excellent skills in Shader language for complex rendering.

02

Skills in AI and Bot development

03

Mathematical excellence in writing Probabilistic/ Statistical based approaches in enhancing user experience that leads to adrenaline rush

04

Cloud Deployment exposure on AWS, Google App Engine, Azure for load balancing in High Traffic MMORPG games



Also Because



01 Our team does everything for you: From game design, development and testing, to creating a business plan and then implementing it.



03 Engagement Model: We work on both Fixed time/Fixed price and Time & Material models. Complete transparency in billing through FindNerd.com (Our In-House Project Management tool)



02 Code Library: Our own code repository for most complex game logic helps us reduce overall cost and time.



04 Code Library: Our own code repository for most complex game logic helps us reduce overall cost and time.

Higher Productivity: We do not have so called "big city" problems like high travel-time & pollution. That makes us a healthy workforce. Moreover, with such problems out of the way, we spend 8-12 hours in the office each day, happily.

Low Attrition Rate: You can invest in a Naive's training without worrying about him leaving the job.

Lower Living Cost, hence lower billing rates: We offer competitive price range from \$10 to \$15 for individual talent and can setup mid to large teams for long term engagement.

To Add Further..

Most of the Naives (yes, that's what we call ourselves) belong to this city. This helps our clients in many ways:

Start-Up Idea

- Design, Development, Testing, Marketing
- Complete End to End solution provider
- Assistance in CROWDFUNDING campaign

Who We can Help..



Mid-Sized Game Company



Exclusive Offshore team

24/7 support

Easy scaling and expansion of the existing team

Flexible monthly and hourly engagement plans

Established Game Studio

- Multi-platform expertise to deliver performance
- Vast code-ready repository of various game genres
- Specialized teams for game art and creative work
- Easy changes to existing CG work

Media Services

Brand and Campaign Master

Pre and Post Game Launch services

Game Trailer, Explainers and Promotional Videos

ASP page content and In-app social hooks





Concept Art

Environment Modeler

Character Modeler

Texture Artist

Animators

Motion Graphic Artist

VFX Artist

Lighting Artist UI/UX Designer

Level Designer

**Game
Design Studio**

Design Tools - Our designers are proficient in design tools like:



Adobe Photoshop



Adobe Illustrator



Maya



Zbrush



3ds Max



Blender



Substance Designer



3D Coat



Spine



Adobe After Effects

Game Development



Unity3D



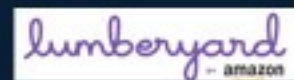
Unreal Engine



Adobe Animate



Adobe Flex



Amazon Lumberyard



Three.js



Cocos2D-X



Playcanvas



Impact.js



Babylon.js



Box2D



Swift SpriteKit



HTML5

Multiplayer



Photon



SmartFoxServer



RTMP/RED5



Socket.io



WebRTC



Firebase

Cloud Deployment *Expertise*



Amazon Web Services



App Engine



Microsoft Azure